Organagrams

Rules

Rules are derived from Snatch-It, a really fun game.
Put the tiles face down in the center, the pot of nutrient soup.
Players take turns flipping up a tile in the pot until words can be formed. All words must be at least 3 letters and 2 tiles. No names, slang, or abbreviations. Any player can make a play at any time: (1) as soon as you spot a word, call it out, (2) take one or more tiles from the pot, (3) optionally take one of your words or steal a word from another player, and (4) rearrange all these tiles to form a new word and place it in front of you. The new word must have a different root meaning (you cannot merely add an ending like -s or -ed).

Advanced game. A play has these steps: (1) call out one or more new words, (2) take one or more tiles from the pot, (3) optionally take any number of your words and/or words stolen from other players, and (4) rearrange all these tiles to form all new words, with all new root meanings, splitting and merging allowed, with no tiles left over.

Game ends when the last tile is used or no more plays can be found. Score: number of letters minus number of words.

Examples

- CAT  Se A S I DE
- G E N I U S  C a R N I V a l

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Organic Chemistry Anagram Game

Elements: C H O N P S K Ca Cl Na

Trace Elements: B F I Co Cu Fe Li Mo Ni Se Si

DNA/RNA Bases: A C G T U

Vitamins: A B C D E K

Amino Acids: Ala Arg Asp Gly His Ile Met Phe Pro Ser Thr Val

Group R

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